

## Sault Major Hockey Association

Bantam AA, BB, HL & Midget AA, BB, HL

### SMHA to Introduce Shootouts for 2008/09 Regular Season Play

#### Format

- Games tied at the end of regulation play will be followed by a shootout to determine the winner of the game.
- Standard Hockey Canada penalty shot rules apply.
- At the end of the game, each team designates three shooters who remain on the ice beside the team's bench. All other players, other than the goalie, must be on the bench.
- The team that tied the game shoots first
- The six initial shooters (3 from each team) take penalty shots in alternating order (A,B,A,B,A,B)
- If a team is mathematically eliminated, the remaining penalty shots are not executed.
- If the game remains tied after the three shooters are done, teams continue shooting in "sudden death" mode. The game cannot end until each team has taken the same number of shots.
- A shooter may not take a second shot in the shootout until all skaters on the team have shot at least once.

#### Statistics

- With the adoption of the shootout, ties are eliminated from the standings. A team is awarded two points for a regulation time or shootout win (listed as "W"), zero points for a regulation time loss ("L") and one point for a game lost in a shootout ("SL")
- Shootout goals do not count towards individual statistics. A shootout goal is not added to a player's total goals or total points.
- A shootout goal allowed is not included in the goaltender's goals against, goals-against average, or save percentage.
- If a game is tied 0-0 at the end of overtime, both goaltenders are credited with a shutout, regardless of which team wins the shootout or how many shootout goals are scored.
- No goals are added to Team Goals For or Against for shootout goals.

#### Playoffs

- The shootout is not be used in SMHA playoff games. The format of playoff games remains unchanged.