

SAULT MAJOR HOCKEY ASSOCIATION

DRAFT RULES

Purpose

The purpose of the draft is to ensure a balance is continued in the League. It is also a secondary concern to provide stability through the protection system.

Format

1. Players register for the level they wish to play and then must appear in a minimum of (2) two on-ice tryout sessions to be eligible for the draft.
2. (a) A list of registered players is provided to the registered teams.
(b) Teams are responsible for assisting by supervising the try-out sessions and **MUST** have a trainer at the bench.
3. Players are placed on try-out teams and are given a schedule of times.
4. Teams must submit a protection list and a consent form signed by protected players and a parent prior to the first draft try out game. Once this list has been submitted, players listed belong to that team and cannot be deleted or traded.
5. (a) Where protected players are involved, all players protected will move only five slots ex. 9 to 4.
(b) There will be **no** other protections allowed.
(c) It is up to team management personnel to inform the other teams of family situations and then draft the individuals in the appropriate slot. The coaches must decide upon family protection, if they cannot agree, the Executive will decide upon it.
6. A draft night is scheduled. Prior to the beginning of the draft the list of eligible players is reviewed and agreed upon by all.

***NOTE:** LEAGUE DIRECTORS HAVE THE RIGHT TO RULE ON THE ELIGIBILITY OF THE PLAYERS IN QUESTION

7. The order of the draft will be in the reverse order of finish in the League from the previous year i.e. last place drafts first etc. New teams enter after existing returning teams and if there is more than (1) team, draft positions will be determined by a lottery draw.
8. The draft order will follow 1, 2, 3, 4, 5, 6, 6, 5, 4, 3, 2, 1, 1, 2, 3

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9. When drafting teams, the first (5) rounds will be one minute in length per team. A five (5) minute break. The next five (5) rounds will be two (2) minutes in length. A five (5) minute break. All rounds thereafter will be three (3) minutes.
10. Each team must carry (2) goaltenders and at least fifteen (15) skaters (where players are available).
11. Any player exchanges must be completed and approved by League Directors prior to leaving the draft room on the evening of the draft.
12. A final Team list will be handed in on a date specified by the Executive prior to the commencement of League play.
13. Players who quit during the regular season, after the schedule begins, are not eligible for a rebate of fees.